

A
UNIVERSAL DICTIONARY
OF

Twileki Terms

EXHIBITING THE ORIGIN, ORTHOGRAPHY, PRONUNCIATION, AND
DEFINITIONS OF WORDS AND PHRASES

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A PART OF
PROJECT TWILEX: BUILDING A FULLY FUNCTIONAL TWILEKI LEXICON FOR
THE STAR WARS UNIVERSE

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Cover image from Ann Margaret Lewis, *The Essential Guide to Alien Species*, Ann Margaret Lewis at 138, 139 (New York: Random House 2001) 138, 139.

International Phonetic Alphabet Key and Pronunciation Guide

Regular Rules of Twi'leki Grammar and Pronunciation

Apostrophes

- Apostrophes in Twi'leki are pronounced as glottal stops. *C-Canon*, from Peter Schweighofer & JD Wiker, Star Wars Roleplaying Game Galactic Campaign Guide at 133 (Wizards of the Coast 2003).

Pronunciation

- hk or kh is /x/
- hl or lh is /lj/
- hr or rh is /rj/
- hs is /sj/
- hv or vh is /vj/
- r is /r/, except when between two vowels, when it is /ɹ/
- rr is /ɹ/
- sw is /ʃw/
- tw is /tw/
- w is /u/, except when between two vowels, when it is /w/
- y is /i/, except when between two vowels, when it is /j/
- i is /i/, except when it is followed by an l, when it is /I/

Stress

- Stress is on penultimate syllable
- Apostrophes count as spaces for syllable stress purposes
- Double vowels steal the stress, but don't change the sound
- Conflicting pairs of double vowels cancel each other out
- Stress is on the final syllable in words ending with atl
- A syllable ending in nn steals normal stress

Spelling

- regular plurals: add “ku” to the end

Twi'leki Numbers

1	bou	41	shena'bou	81	vua'bou	121	ymata'bou	161	ymteka'bou
2	at	42	shenaat	82	vuaat	122	ymataat	162	ymtekaat
3	irr	43	shena'irr	83	vua'irr	123	ymata'irr	163	ymteka'irr
4	shen	44	shena'shen	84	vua'shen	124	ymata'shen	164	ymteka'shen
5	sou	45	shena'sou	85	vua'sou	125	ymata'sou	165	ymteka'sou
6	tek	46	shena'tek	86	vua'tek	126	ymata'tek	166	ymteka'tek
7	tchak	47	shena'tchak	87	vua'tchak	127	ymata'tchak	167	ymteka'tchak
8	vu	48	shena'vu	88	vua'vu	128	ymata'vu	168	ymteka'vu
9	elj	49	shena'elj	89	vua'elj	129	ymata'elj	169	ymteka'elj
10	ym	50	sooua	90	elja	130	ymirra	170	ymatchaka
11	boyuu	51	sooua'bou	91	elja'bou	131	ymirra'bou	171	ymatchaka'bou
12	yamat	52	soouaat	92	eljaat	132	ymirraat	172	ymatchakaat
13	ymirr	53	sooua'irr	93	elja'irr	133	ymirra'irr	173	ymatchaka'irr
14	ymashen	54	sooua'shen	94	elja'shen	134	ymirra'shen	174	ymatchaka'shen
15	soyuu	55	sooua'sou	95	elja'sou	135	ymirra'sou	175	ymatchaka'sou
16	ymtek	56	sooua'tek	96	elja'tek	136	ymirra'tek	176	ymatchaka'tek
17	ymatchak	57	sooua'tchak	97	elja'tchak	137	ymirra'tchak	177	ymatchaka'tchak
18	ymavu	58	sooua'vu	98	elja'vu	138	ymirra'vu	178	ymatchaka'vu
19	ymelj	59	sooua'elj	99	elja'elj	139	ymirra'elj	179	ymatchaka'elj
20	ata	60	teka	100	yama	140	ymashena	180	ymavua
21	ata'bou	61	teka'bou	101	yama'bou	141	ymashena'bou	181	ymavua'bou
22	ataat	62	tekaat	102	yamaat	142	ymashenaat	182	ymavuaat
23	ata'irr	63	teka'irr	103	yama'irr	143	ymashena'irr	183	ymavua'irr
24	ata'shen	64	teka'shen	104	yama'shen	144	ymashena'shen	184	ymavua'shen
25	ata'sou	65	teka'sou	105	yama'sou	145	ymashena'sou	185	ymavua'sou
26	ata'tek	66	teka'tek	106	yama'tek	146	ymashena'tek	186	ymavua'tek
27	ata'tchak	67	teka'tchak	107	yama'tchak	147	ymashena'tchak	187	ymavua'tchak
28	ata'vu	68	teka'vu	108	yama'vu	148	ymashena'vu	188	ymavua'vu
29	ata'elj	69	teka'elj	109	yama'elj	149	ymashena'elj	189	ymavua'elj
30	irra	70	tchaka	110	boyuua	150	soyuua	190	ymelja
31	irra'bou	71	tchaka'bou	111	boyuua'bou	151	soyuua'bou	191	ymelja'bou
32	irraat	72	tchakaat	112	boyuuaat	152	soyuuaat	192	ymeljaat
33	irra'irr	73	tchaka'irr	113	boyuua'irr	153	soyuua'irr	193	ymelja'irr
34	irra'shen	74	tchaka'shen	114	boyuua'shen	154	soyuua'shen	194	ymelja'shen
35	irra'sou	75	tchaka'sou	115	boyuua'sou	155	soyuua'sou	195	ymelja'sou
36	irra'tek	76	tchaka'tek	116	boyuua'tek	156	soyuua'tek	196	ymelja'tek
37	irra'tchak	77	tchaka'tchak	117	boyuua'tchak	157	soyuua'tchak	197	ymelja'tchak
38	irra'vu	78	tchaka'vu	118	boyuua'vu	158	soyuua'vu	198	ymelja'vu
39	irra'elj	79	tchaka'elj	119	boyuua'elj	159	soyuua'elj	199	ymelja'elj
40	shena	80	vua	120	ymata	160	ymteka	200	at'yama

Aayla / ¹ aila/	<i>n.</i>	1. mist 2. smoke 3. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Ac / ¹ ak/	<i>n.</i>	unit of measurement equal to one pint
Acar'ya / ₁ akar ¹ ʔia/	<i>n.</i>	generally, any teacher of religion; less frequently, any teacher of religion other than a Kiva
Afa / ¹ afa/	<i>adj.</i>	in the air, flying; <i>fig.</i> “between the Goddess and the ground”
		<i>clan name</i>
Ai'jou / ₁ aiʔdʒ ¹ ou/	<i>n.</i>	an acolyte in the temple, a Kiva in training—almost always between the ages of 6 and 16
	<i>n.</i>	<i>inf.</i> any young Twi'lek
Alask / ¹ alask/	<i>n.</i>	1. desert 2. sand 3. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Alema /al ¹ ɛma/	<i>n.</i>	1. protector 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Alkin / ¹ alkin/	<i>n.</i>	murderer
	<i>n.</i>	<i>inf.</i> a violent person
A'kei / ₁ aʔk ¹ ei/	<i>n.</i>	son
	<i>n.</i>	male clan member
Amersu /am ¹ ɛrsu/	<i>adj.</i>	solid
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
		<i>clan name</i>
Ani / ¹ ani/	<i>adj.</i>	desired
	<i>n.</i>	a clan name

			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Ann / ¹ an/	<i>n.</i>		1. moon 2. a female given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Anoon /an ¹ on/	<i>n.</i>		1. commander, warrior chief 2. a male given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
		<i>˘</i>	3. <i>inf.</i> any leader
Aola /a ¹ ola/	<i>n.</i>		1. flower 2. a female given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Arni / ¹ arni/	<i>interj.</i>		<i>inf.</i> expression of gratitude, shorter form of arni'soyacho
Arni'soyacho			
/ ₁ arniʔsoj ¹ at ∫ o/	<i>interj.</i>		formal expression of gratitude, "Thank you very much."
Ash / ¹ a ∫ /	<i>pron.</i>		female pron., "she"
Atl / ¹ atʔ/	<i>n.</i>		balance, a sacred notion in Twi'leki society
	<i>n.</i>		equality
Atlan / ¹ atʔan/	<i>n.</i>		the mythical center of the universe where Twi'leki spirits commune with Kika'lekki after death, literally "place of balance"
Atuhlkaa / ₁ atul ¹ ka/	<i>n.</i>		generically used to denote a social gathering, sometimes translated as "celebration." This can cause confusion because the word does not imply happy circumstances, but rather that there is a reason for Twi'lekku to gather together
			<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Ay'kou / ₁ aiʔ ¹ kou/	<i>n.</i>		family members who are Kocceille Twi'lekku, as opposed to blood relatives

Ayy /a ¹ i/	<i>n.</i>	1. star 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Bashka / ¹ ba ŋ ka/	<i>n.</i>	one of the many settlements along Ryloth's terminator line carved into a mountain to block the worst of the sun's heat but retain enough of it to sustain life.
Be'hin / ¹ bɛʔhin/	<i>n.</i>	in a Jassh'ir, the groom's honored guest ¹
Be'ttoi / ¹ bɛʔ ¹ toi/	<i>n.</i>	in a Jassh'ir, the male participant, roughly “groom” ²
Benpo / ¹ bɛnpɔ/	<i>clan name</i>	
Bibfort / ¹ bibfort/	<i>n.</i>	1. a domesticated predator on Ryloth, used to guard families at night 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Blankuna /blaŋ ¹ kuna/	<i>adj.</i>	philosophical
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Blen / ¹ blɛn/	<i>adj.</i>	captivating, enthralling
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Boc / ¹ bok/	<i>n.</i>	1. stalagmite, rock column 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Bondara /bon ¹ daɹa/	<i>adj.</i>	1. carefree 2. easy
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars</i>

¹ <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwilInfo/KivaFiles/BouOmoa.htm>

² <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwilInfo/KivaFiles/BouOmoa.htm>

Roleplaying Game Galactic Campaign Guide (Renton, WA: Wizards of the Coast 2003), 133.

- Bondu** /^lbɒndu/ *n.* a legendary Twi'leki hero
male name
- Bonduna** /bɒn^lduna/ *adj.* descended from Bondu (an ancient Twi'lek hero)
n. a clan name
C-Canon, from Peter Schweighofer and JD Wiker, *Star Wars Roleplaying Game Galactic Campaign Guide* (Renton, WA: Wizards of the Coast 2003), 133.
- Boona** /^lbɒna/ *n.* 1. a giant from a Twi'lek myth, known for his anger
2. a male given name
C-Canon, from Peter Schweighofer and JD Wiker, *Star Wars Roleplaying Game Galactic Campaign Guide* (Renton, WA: Wizards of the Coast 2003), 132.
male name
- Bou** /^lbɒu/ *n.* the number 1
adj. united, joined, *fig.* as one
- Bou'hada** /₁bɒu^lʔada/ *n.* the second of three parts of Jasshi'rr, symbolizing the joining of the participants into “one body”
- Bou'ikha** /₁bɒu^lʔixa/ *n.* the third of three parts of Jasshi'rr, symbolizing the joining of the participants into “one soul”
- Bou'omoa** /₁bɒuʔom^loa/ *n.* the first of three parts of Jasshi'rr, symbolizing the joining of the participants into “one mind”
- Bril** /^lbrɪl/ *n.* 1. wind
2. a male given name
C-Canon, from Peter Schweighofer and JD Wiker, *Star Wars Roleplaying Game Galactic Campaign Guide* (Renton, WA: Wizards of the Coast 2003), 132.
- Bumatl** /bʊm^latʌ/ *n.* Rylothian politics, dominated by the five Koraku. Through Dra'Damor, members within the five largest clans are constantly scheming to become a Kora, and other clans are jockeying for greater influence.
- Bumatlan** /bʊm^latʌn/ *n.* any place where political discussions are held or Dra'Damor is played, literally “place of politics”
- Byt** /^lbɪt/ *n.* 1. hammer (as a weapon)
2. a male given name
C-Canon, from Peter Schweighofer and JD Wiker, *Star Wars Roleplaying Game Galactic Campaign Guide* (Renton, WA: Wizards of the Coast 2003), 132.

Cazne / ¹ kaznɛ/	<i>n.</i>	1. fortress, castle 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Cha'kin / ¹ tʃaʔkin/	<i>n.</i>	an area of cratered flatlands near the Rylothian city of Lessu
Cha'sen / ¹ tʃaʔsɛn/	<i>n.</i>	linen towel used for a variety of cleaning tasks, also used ceremonially in a Jassh'ir ³
Cha'shaku / ¹ tʃaʔsaku/	<i>n.</i>	tea whisk used primarily for ceremonial purposes in a Jassh'ir, ⁴ but occasionally used in more casual atmospheres
Cha'wan / ¹ tʃaʔwan/	<i>n.</i>	ladle or scoop used to serve soup or drinks, also used ceremonially in a Jassh'ir ⁵
Chall / ¹ tʃal/	<i>n.</i>	tea bowl used ceremonially in a Jassh'ir ⁶
Chee / ¹ tʃɛ/	<i>n.</i>	extremely poisonous substance developed by Twi'leki assassins on Ryloth, usually in a yellowish powder
	<i>n.</i>	1. war 2. warrior 3. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Chi'kan / ¹ tʃiʔkan/	<i>n.</i>	one who has been lead astray or who has been corrupted; a pervert (often used as an insult)
Chir / ¹ tʃir/	<i>n.</i>	(plural: Chir) tooth <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
	<i>adj.</i>	dead, not alive
Chir'daki / ¹ tʃirʔdaki/	<i>n.</i>	the “deathseed,” the tiny spores of a parasitic fungus native to Ryloth that invade a victim and destroy it from within; a Twi'leki-designed starfighter named after the fungal spore
Chir'lekki / ¹ tʃirʔlɛki/	<i>n.</i>	the remote mountain into which the hidden city of Siordan'a is carved. Translated into basic as “death of Twi'lekku,” the mountain's name has been earned through the mortal dangers

³ <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwiInfo/KivaFiles/BouOmoa.htm>

⁴ <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwiInfo/KivaFiles/BouOmoa.htm>

⁵ <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwiInfo/KivaFiles/BouOmoa.htm>

⁶ <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwiInfo/KivaFiles/BouOmoa.htm>

faced by the few adventurers lucky enough to stumble on the mountain and brave enough to attempt to scale it. Many fall to their deaths while climbing the sheer base of the mountain, and many more are picked off by hungry Rukku who circle high above.

Chod / ^l t ∫ od/	<i>n.</i>	<i>vulgar</i> excrement, feces
	<i>interj.</i>	(used to express disgust, disappointment, frustration, contempt, or the like)
Chom / ^l t ∫ om/	<i>n.</i>	1. drum 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132. 3. any regular beat or rhythm
Ch'sei / ^l t ∫ ʔsɛi/	<i>n.</i>	death
	<i>n.</i>	the state of being dead
	<i>n.</i>	one who is dead
Chuba / ^l t ∫ suba/	<i>n.</i>	fungus native to Ryloth and often found in the cooler recesses of the caves near the terminator line on Ryloth. It was often ground up with ryll spice to create t'pala paste, a highly effective healing agent.
Chuuu'reek / ^l t ∫ suʔrɛk/	<i>n.</i>	a scavenging, muckdwelling lizard native to Ryloth
	<i>n.</i>	<i>pejorative</i> an unclean person
Ci'el / ^l siʔel/	<i>adj.</i>	heavenly, from heaven <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Circaa /sir ^l ka/	<i>n.</i>	this place, "here"
Circoo /sir ^l ko/	<i>n.</i>	that place, "there"
Cotan / ^l kotan/	<i>n.</i>	1. tower 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Dabi / ^l dabi/	<i>n.</i>	the first of two parts of a traditional Mi'sou, during which the decedant's body is cleansed and cremated. This is a very private affair, and even when a Twi'lek is survived by several

			family members, it is not uncommon for family members to be absent.
Daesha /da ¹ e ∫ a/	<i>n.</i>	1. female ruler, queen 2. a female given name	<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Daki / ¹ daki/	<i>n.</i>	1. color	<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Dakish'ee /daki ∫ ¹ ?e/	<i>n.</i>	2. seed knowledge	<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Damor / ¹ damor/	<i>n.</i>	game; strategy	
Darap / ¹ daɹap/	<i>n.</i>	1. stone 2. a male given name	<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Dari / ¹ daɹi/	<i>n.</i> <i>adj.</i>	the color brown brown in color	<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Darian /da ¹ ɹian/	<i>n.</i>	racial Twi'leki subtype commonly associated with the Stone Temple Doctrine and recognizable by brown skin color	
Dia / ¹ dia/	<i>n.</i>	1. ice 2. a female given name	<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA:

			Wizards of the Coast 2003), 132.
Dinek / ¹ dinɛk/	<i>n.</i>		1. male ruler, king 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Dira / ¹ diɹa/	<i>adj.</i>		gentle
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Distombe /dis ¹ tombɛ/	<i>adj.</i>		strong
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Do / ¹ do/	<i>pron.</i>		reflexive pron., I, me
Doashim /do ¹ waʃim/	<i>n.</i>		(plural: Doashim) a large, horned predator with a thick hide and sunken red eyes, known for its aggressiveness and native to the Dark Ridges of Ryloth <i>C-Cannon</i> , from Eric Cagle, et al., <i>Star Wars Roleplaying Game Ultimate Adversaries</i> at 80 (Wizards of the Coast 2004).
Doneeta /do ¹ nɛta/	<i>adj.</i>		1. sure 2. wise
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Dra / ¹ dra/	<i>n.</i>		throne; <i>fig.</i> position of power
Dra'Damor / ₁ draʔ ¹ damor/	<i>n.</i>		the “Great Game” or “Game of Clans,” a euphemistic description of the sometimes-brutal political machinations on Ryloth
Dura / ¹ duɹa/	<i>adj.</i>		of or relating to mines
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Dyroma /di ¹ ɹoma/	<i>n.</i>		a clan name

			<i>C-Canon</i> , from Craig R. Carey, et al., <i>Star Wars Roleplaying Game Geonosis and the Outer Rim Worlds</i> at 121 (Wizards of the Coast 2004).
Elav / ^l ɛlav/	<i>n.</i>		1. scholar 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Enki / ^l ɛŋki/	<i>n.</i>		social gathering, party
Eswa / ^l ɛ ∫ wa/	<i>adj.</i>		reviled, almost hated
Eswō / ^l ɛ ∫ wō/	<i>adj.</i>		beloved, exceptionally favored
Eti / ^l ɛti/	<i>pron.</i>		gender-neutral pron., “it”
Eyan / ^l ɛjan/	<i>adj.</i>		young, youthful
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Faho / ^l faho/	<i>n.</i>		equalizer, something that restores balance
Faho'lalesk / ^l fahoʔ ^l lalɛsk/	<i>n.</i>		the “plague moon”: a phenomenon by which poisonous gasses spew from Ryloth's surface and cause one of its moons to appear as if it were a deep crimson. This happens about every fifty years and lasts for about two months. The name literally means “equalizer demon” and is a relic of the ancient Twi'leki belief that the red moon was a demon sent to restore balance between good and evil.
Feen / ^l fɛn/	<i>n.</i>		1. a sweet fruit found on Ryloth 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Fenn / ^l fɛn/	<i>adj.</i>		industrious, hard-working
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Filyns / ^l fɪlinz/	<i>n.</i>		1. singer 2. a female given name <i>Fanon</i> , from Rebecca_Daniels, Mar. 3, 2013 (6:00 p.m.), comment on "The Return of the Forgotten Ones," <i>Jedi Council</i>

Forums,

<http://boards.theforce.net/threads/the-return-of-the-forgotten-ones.50007148/page-5#post-50504400>

Firith / ¹ fɪɪ θ /	<i>n.</i>	1. defender 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Frang / ¹ fraŋ/	<i>n.</i>	<i>vulgar</i> vagina
	<i>interj.</i>	(used to express victory or good fortune)
Frazlat / ¹ fraslat/	<i>n.</i>	<i>vulgar</i> urine
	<i>interj.</i>	(used as <i>interj.</i>) nonsense, something of little or no value
Freetaa / ¹ frɛta/	<i>adj.</i>	brave
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Freykaa /frɛi ¹ ka/	<i>adj.</i>	beloved
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Frotz / ¹ frots/	<i>n.</i>	<i>vulgar</i> semen
	<i>interj.</i>	(used to express exasperation, annoyance)
Fukusa /fu ¹ kusa/	<i>n.</i>	silk cloth used ceremonially in a Jassh'ir to represent the mind of the Sh'inpi ⁷
Gella / ¹ gɛla/	<i>adj.</i>	flowery
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
	<i>adj.</i>	lush, full of life <i>esp.</i> flowers
Gerkak / ¹ gɛrkak/	<i>n.</i>	shadow
	<i>n.</i>	<i>fig.</i> mysteriousness
	<i>n.</i>	chaos, imbalance, a distinctly profane notion in Twi'leki society
Gerkak'tin / ¹ gɛrkakʔ ¹ tin/	<i>n.</i>	legendary Twi'lek who almost conquered all of ancient Ryloth through his use of mind control. Eventually defeated by a

⁷ <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwiInfo/KivaFiles/BouOmoa.htm>

			coalition of Kivaku and Sesk'vatiku, his sudden appearance at the head of a massive army frightened Twi'lekku everywhere and inspired his public name, which literally means “shadow king.” Most Twi'lekku believe he is the antithesis of Kika'lekki who spontaneously came into existence through the dark side of the Force.
Gerkak'vati / ₁ gɛrkakʔ ¹ vati/	<i>n.</i>		the army led by legendary Twi'lek Gerkak'tin. It is believed to have comprised 10,000 soldiers, but it was rumored to be as strong as an army of 100,000
Ghitsa / ¹ gʰitsa/	<i>adj.</i>		favorite <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&thead=1190&page=1#19343 .
Gida / ¹ gida/	<i>n.</i>		1. warrior (feminine form) 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Giza / ¹ giza/	<i>n.</i>		1. needle, stiletto 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Glekk / ¹ glɛk/	<i>n.</i>		3. <i>inf.</i> a dagger area, a finite space
Glie / ¹ glie/	<i>n.</i>		1. axe 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Gruuvan Shaal / ¹ gruvan ¹ ʃal/	<i>n.</i>		a traditional Twi'leki meal many offworld Twi'lekku consider comfort food
Gutkurr / ¹ gutkuɹ/	<i>n.</i>		a crustacean-like predator that moved quickly through the craggy canyons of its native Ryloth on two segmented legs. It has a small head and bulbous body protected by a hard, spined shell and uses its spindly arms to grasp its

			prey—which, because of the indiscriminate tastes of the Gutkurr could be almost anything.
Guzerre /gu ¹ zɛɹə/	<i>n.</i>	1. priest, holy person 2. a male given name	<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Hada / ¹ hadə/	<i>n.</i>	the physical structure of an animal or plant, living or dead; the body	
Haly / ¹ hali/	<i>n.</i>	1. visitor 2. a male given name	<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Han / ¹ han/	<i>adj.</i>	sharp; pointed	
	<i>n.</i>	a clan name	<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Haoy /ha ¹ oi/	<i>n.</i>	female clan-leader, matriarch	
Hid / ¹ hid/	<i>n.</i>	1. cliff 2. a male given name	<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Hiko / ¹ hiko/	<i>n.</i>	feeling or expression of care or anxiety; worry	
Himar / ¹ himar/	<i>clan name</i>		
Hirani /hi ¹ ɹani/	<i>adj.</i>	exceedingly beautiful	
		<i>female name</i>	
Hou'ji /houʔ ¹ dʒi/	<i>n.</i>	the second of two parts of a traditional Mi'sou, during which the decedant's family and friends celebrate the decedant's life through storytelling and song	
Ikha / ¹ ixə/	<i>n.</i>	the metaphysical essence of a being that survives death; the soul	
Ilar / ¹ ilar/	<i>n.</i>	1. ash 2. dust 3. a male given name	<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA:

			Wizards of the Coast 2003), 132.
			4. dirt
Ilo / ^l ilo/	<i>n.</i>		the color grey
	<i>adj.</i>		grey in color
			<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tbread=1190&page=1#19343 .
Inasvok /i ^l nasvok/	<i>n.</i>		holiday
	<i>n.</i>		<i>inf.</i> celebration
Inasvok'akmoll /i _l nasvok ^l ?akmol/	<i>n.</i>		the formal name used to describe Keysshi and its surrounding public celebrations. Literally translates as "holiday of origin."
Inasvok'atuhlk /i _l nasvok ^l ?atuljk/	<i>n.</i>		the formal name used to describe Keysshi celebrations that take place in temples across Ryloth and focus on the holiday's religious aspects. Twi'lekku thank their ancestors for giving them strength and pledge to keep their memories alive, often through the public storytelling that occurs during Keysshi. Twi'lekku are very proud and respectful of their ancestors, and these celebrations make that clear.
Inun / ^l inun/	<i>n.</i>		1. a famous blind youth who crossed the bright side of Ryloth in Twi'lek myths 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Ish / ^l i ∫ /	<i>pron.</i>		male pron., "he"
Jab / ^l dʒab/	<i>adj.</i>		gemlike
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Jalavash /dʒa ^l lava ∫ /	<i>n.</i>		a worm native to Ryloth that produces the silk fibers traditionally used in Twi'leki textiles
Jart / ^l dʒart/	<i>n.</i>		1. a bird of prey on Ryloth that hunts in the dark 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars</i>

			<i>Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Jasshi'rr / ¹ dʒasʔiɹ/	<i>n.</i>		the traditional Twi'leki marriage ceremony, also known as a “oneness.” it is a private ceremony consisting of three distinct parts that unite the two participants eternally in mind, body, and soul. Divorce is not accepted in Twi'leki society; once united, two souls remain united, even after death. According to legend, a wondrous crystal skull, carved from the crystallized ashes of a fallen Twi'leki hero, was used to preside over the first Jasshi'rr.
Jela / ¹ dʒɛlə/	<i>n.</i>		1. sword 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132. 3. <i>inf.</i> any large bladed weapons, including vibroswords and lightsabers
Jer / ¹ dʒɛr/	<i>n.</i>		ancient Twi'lek word originally used to refer to arrows, but evolving into a word for blaster bolts
Ji'kun / ¹ dʒiʔkun/	<i>n.</i>		the ritual question-and-answer session that a Twi'leki couple must go through before a Jasshi'rr to ensure they are prepared for the ceremony and eternity as one
Jiljoo /dʒɪlʔ ¹ dʒo/	<i>n.</i>		1. gem 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Jinqa / ¹ dʒiŋka/	<i>pron.</i>		third-person non-gendered pron., “who”
Jixuan /dʒi ¹ xuan/	<i>n.</i>		a vast desert in Ryloth's southern hemisphere
Joreikna /dʒore ¹ ikna/	<i>n.</i>		one of the larger underground cities on Ryloth, established near a mine of the same name by the Ku'ry's clan <i>C-Canon</i> , from Craig R. Carey, et al., <i>Star Wars Roleplaying Game Geonosis and the Outer Rim Worlds</i> at 123 (Wizards of the Coast 2004).
Ka / ¹ ka/	<i>interj.</i>		a positive response, “yes”
Kah'lehalle /kaʔle ¹ halə/	<i>interj.</i>		roughly “I extend my protection to you,” a greeting, often used to welcome guests into one's home ⁸
Kala'din / ₁ kalaʔ ¹ din/	<i>n.</i>		an ancient Rylothian sister-city to Kala'uun where ryll was

⁸ <http://liylekku.wordpress.com/category/welcome/>

mined. Its location was well-guarded but a Twi'lek named Kroh'dalla revealed it to a merchant for a fee. The merchant then enslaved Kroh'dalla and forced him to mine ryll. Vast amounts of ryll were mined in an incredibly short time period, and Kala'din collapsed, killing Kroh'dalla, the merchant, and many innocent Twi'lekku. The city was never rebuilt, but its story lives on as part of a Twi'leki adage, roughly translated as “Once a secret is revealed, it spreads until the truth above is destroyed.”

Kala'uun / ¹ kalaʔ ¹ din/	<i>n.</i>	the large city located beneath a famous rock cluster known as “the Lonely Five” that is the center of interplanetary commerce on Ryloth and houses permanent population of 100,000 <i>C-Canon</i> , from Craig R. Carey, et al., <i>Star Wars Roleplaying Game Geonosis and the Outer Rim Worlds</i> at 120 (Wizards of the Coast 2004).
Kalikori / ¹ kali ¹ kori/	<i>n.</i>	beginning, starting point ⁹
Kalikori Village / ¹ kali ¹ kori vɪ ¹ ɪdʒ/	<i>n.</i>	a small Twi'leki settlement on Tython, founded by a group of pilgrims after Ryl was devastated in the Great Galactic War ¹⁰
Ka're / ¹ kaʔɹe/	<i>n.</i>	roughly “fiance,” more than a boyfriend but not yet a husband
Ka'ta / ¹ kaʔta/	<i>interj.</i>	“goodbye,” “farewell,” traditional parting phrase
Kairn / ¹ kairn/	<i>adj.</i>	dark, black
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Kan'ka / ¹ kanʔka/	<i>n.</i>	exile, a serious punishment usually imposed upon those who deliberately remove their own lekku or remove another's lekku. Those punished by Kan'ka are marked as Runanku.
Karawn /ka ¹ ɹaun/	<i>n.</i>	1. strength 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Kass / ¹ kas/	<i>interj.</i>	an informal greeting, “hey”

⁹ http://starwars.wikia.com/wiki/Kalikori_Village

¹⁰ http://starwars.wikia.com/wiki/Kalikori_Village

			<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Kassurra /ka ¹ suɹa/	<i>interj.</i>	a greeting, "hello"	<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Kei'nata ni	<i>interj.</i>	roughly "respect to you," traditional greeting phrase ¹¹	
Kensui /ken ¹ sui/	<i>n.</i>	wastewater receptacle used ceremonially in a Jassh'ir, ¹² <i>inf.</i> cesspool	
Keysshi /ke ¹ ishi/	<i>n.</i>	the traditional Twi'leki history ceremony. It is a public ceremony in which a clan celebrates Twi'leki history in general, and the clan's own history in particular. Before developing a written language, this was the major vehicle for passing down historical knowledge. It continues as a cultural celebration. According to legend, a wondrous crystal skull, carved from the crystallized ashes of a fallen Twi'leki hero, was used to preside over the first Keysshi.	
Ki'ala /ki ¹ ʔala/	<i>n.</i>	heaven	<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Kijaleei / ₁ kidʒa ¹ lɛi/	<i>n.</i>	everyone	<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Kika'lekki / ₁ kika ^ʔ lɛki/	<i>n.</i>	the primary Twi'lek deity. She is the mother of all Twi'lekku and creator of everything. She is the embodiment of all that is good and right in the universe and is the source of all life and	

¹¹ <http://starsidergalaxy.com/forum/index.php?topic=33053.msg46993400#msg46993400>

¹² <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwiInfo/KivaFiles/BouOmoa.htm>

Kiva / ¹ kiva/	<i>n.</i>	the Force. In formal settings, she is known as Ryma'at. an individual priestess of Kika'lekki. Traditionally, every clan is led by a Kiva, and all Twi'leki clans on Ryloth are led by five Kivaku, one from each of the five primary houses of worship.
	<i>n.</i>	mother
Kluub / ¹ klub/	<i>adj.</i>	tranquil
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Koa / ¹ koa/	<i>n.</i>	zero, both in its mathematical and philosophical sense
	<i>interj.</i>	a negative response, “no”
Koa'hiko / ₁ koa ¹ ?iko/	<i>interj.</i>	a polite response to gratitude, “you're welcome”; literally, “no worry”
Kocceille Twi'lek /kot ∫ e ¹ Ile ¹ twIleEk/	<i>n.</i>	literally “friend of the Twi'lekku,” a term indicating a non-Twi'lek who supports or allies with Twi'leki causes
Komad / ¹ komad/	<i>adj.</i>	chivalrous
	<i>n.</i>	1. chivalry 2. a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Kopecz / ¹ kopεks/	<i>n.</i>	1. philosopher 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Kor / ¹ kor/	<i>n.</i>	the rarest, and purest, ryll spice mined on Ryloth. Kor is almost never seen on other planets, and it accounts for only 3 percent of Ryloth's vast ryll resources. Kor absorbs light in the ultraviolet range and appears black under normal lighting.
Kora / ¹ koɹa/	<i>n.</i>	the male leader of a clan. All Twi'leki clans on Ryloth are led by five Koraku, one from each of the five largest clans.
Korjin / ¹ kordʒin/	<i>pron.</i>	third-person plural pron., “them” or “they”
Koyi / ¹ koji/	<i>n.</i>	1. serpent 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars</i>

			<i>Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Kru / ¹ kru/		<i>adj.</i>	mountainous
		<i>n.</i>	a clan name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Ku'amar / ₁ ku ¹ ʔamar/		<i>clan name</i>	
Kuri'au / ₁ kuɹi ¹ ʔau/		<i>n.</i>	the Twi'leki art of seduction through which Twi'lekku use their natural sensuality to achieve a variety of goals. Universally admired for their physical beauty, Twi'lekku have long used flirtation and sexually suggestive actions to give them an edge over other species in obtaining money, goods, services, and information. A Twi'lek practicing Kuri'au is not necessarily looking for sexual favors. Rather, he is likely using his seductive prowess in the same way other species use their physical strength or intelligence.
Ku'rys / ¹ kuʔɹis/		<i>n.</i>	a clan name
			[Members of the clan founded the large mining city of Joreikna and were generally regarded as lazy.]
			<i>C-Canon</i> , from Craig R. Carey, et al., <i>Star Wars Roleplaying Game Geonosis and the Outer Rim Worlds</i> at 123 (Wizards of the Coast 2004).
Lakata /la ¹ kata/		<i>n.</i>	a small Rylothian creature hunted for sport by the most wealthy and politically influential Twi'lekku. The gummy texture and distinct chalky/metallic aftertaste of Lakata meat ensures only the most desperately hungry will hunt the creature for food, but poor Twi'lekku have been known to do just that when other food is exceptionally scarce.
Lalesk / ¹ lalesk/		<i>n.</i>	demon, evil creature; Sith; the abstract concept of evil
Leb'Reen /lebʔ ¹ rɛn/		<i>n.</i>	a Rylothian city accessible only by air, with a landing area some 500 meters beyond a narrow canyon rift
Lek / ¹ lɛk/		<i>n.</i>	one Twi'leki headtail. The plural form “lekku” is vastly more common.
			<i>clan name</i> (arch.)
Lekku / ¹ lɛku/		<i>n.</i>	a silent, gestural language that requires the use of a Twi'lek's head-tails and cannot be effectively “spoken” by other species
			<i>C-Canon</i> , from Craig R. Carey, et al., <i>Star Wars Roleplaying Game Geonosis and the Outer Rim Worlds</i> at 120 (Wizards

			of the Coast 2004); Eric Cagle, et al., <i>Star Wars Roleplaying Game Ultimate Alien Anthology</i> (Renton, Wash.: Wizards of the Coast, 2003), 172.
Lessu / ¹ lɛsu/	<i>n.</i>		a bustling Rylothian city controlled by the Fenn and Secura clans that rivals Kala'uun in political importance, largely because it is home to the Sou'Kora. Many of the smaller clans have advocated moving the Sou'Kora to a more neutral city to prevent Fenn and Secura clans from unfairly influencing Rylothian politics. However, the Sou'Kora must be well protected, and Lessu is uniquely secure. It stands atop a towering rock spire surrounded by a yawning canyon..
Leth / ¹ lɛ θ /	<i>n.</i>		the color red
Lethan / ¹ lɛ θ an/	<i>n.</i>		racial Twi'leki subtype recognizable by its reddish skin and prized by slavers for its rarity. The coloring is a genetic quirk similar to albinism in other species.
Lia'ry / ₁ liaʔ ¹ ɹi/	<i>n.</i>		<i>inf.</i> a female Twi'lek of lesser status. Often translated as “little sister” but literally “daughter of the goddess.
Li'at / ¹ liʔat/	<i>n.</i>		literally “daughter of balance,” a term of respect Kivakku use when addressing other Kivakku
Lohema / lo ¹ hɛma/	<i>n.</i>		a small underground city on Ryloth originally established as a ryll-mining operation by the Rooshan clan <i>C-Canon</i> , from Craig R. Carey, et al., <i>Star Wars Roleplaying Game Geonosis and the Outer Rim Worlds</i> at 123 (Wizards of the Coast 2004).
Lonay /lo ¹ nai/	<i>n.</i>		1. miner 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Luroon / lu ¹ ɹon/	<i>adj.</i>		1. ingenious 2. intelligent
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Lyaer'tsa /li ₁ aerʔ ¹ tsa/	<i>n.</i>		traditional Twi'leki weapon consisting of a long pole with a vibroblade on one end. The weapon is intended to inflict non-lethal injuries.
Lylek / ¹ lilɛk/	<i>n.</i>		a four-meter-tall insectoid predator native to the Rylothian

deserts and recognizable for its six thin legs, two tentacle-like arms, a C-shaped head full of dagger-sized fangs, and large stinger arcing above its head

C-Cannon, from Eric Cagle, et al., *Star Wars Roleplaying Game Ultimate Adversaries* at 100 (Wizards of the Coast 2004).

Lyn / ^l lin/	<i>n.</i>	1. snow 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Ma-allesh /ma ^l ʔalɛʃ/	<i>interj.</i>	a parting phrase <i>C-Canon</i> , from Peter Schweighofer, <i>Shadows of the Empire Sourcebook</i> at 84 (West End Games 1996).
Mala / ^l mala/	<i>n.</i>	1. a famous mother of Twi'lek myths (mother of Nolaa) 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Mazer / ^l mazer/	<i>n.</i>	1. a surface-dwelling predator on Ryloth 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Me / ^l me/	<i>adj.</i>	1. fiery 2. hot
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Misha / ^l miʃa/	<i>n.</i>	mother
Mi'sou / _l mi ^ʔ ʃsou/	<i>n.</i>	the traditional Twi'leki funeral. Most species' funerals are very somber affairs, but Twi'leki funerals are celebrations. The friends and family of the deceased share stories and memories of the deceased to wish him well on his way to communion with Kika'lekki. Twi'lekku do not bury their dead, in part because many Twi'lekku dwell in caves beneath Ryloth's surface and burial would be an implied insult to cave-dwellers. Instead, as their friends reminisce together,

			Twilleki dead are burned so that their bodies may join their souls with Kika'lekki.
Muchi / ^l mutʃi/	<i>n.</i>		a person attached to another by respect or affection, a friend
Mobok / ^l mobok/	<i>adj.</i>		authoritative
	<i>n.</i>		a clan name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Nabat / ^l nabat/	<i>n.</i>		1. farm
			2. farmer
			3. a male given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
			4. one of the few established settlements located on the surface of Ryloth
Nabrina /na ^l brina/	<i>n.</i>		1. beast of burden
			2. a female given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
			3. any domesticated animal
Narsu / ^l narsu/	<i>adv.</i>		a sentence modifier used in polite requests, “please”
Nat / ^l nat/	<i>n.</i>		1. rock
			2. a male given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Natlan /n ^l atʎan/	<i>n.</i>		a rocky, craggy place, like much of Ryloth, literally “place of stone”
Natsume /nat ^l sume/	<i>n.</i>		container of grained tea powder used ceremonially in a Jassh'ir ¹³ and occasionally brought out in the home when entertaining formal guests
Nawara /na ^l waʎa/	<i>n.</i>		1. tongue
			2. speaker
			3. a male given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars</i>

¹³ <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwilInfo/KivaFiles/BouOmoa.htm>

			<i>Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Neb Trys /	<i>n.</i>		an orphanage for young girls located on Ryloth and known throughout the underworld for producing the finest female slaves. <i>C-Canon</i> , from Craig R. Carey, et al., <i>Star Wars Roleplaying Game Geonosis and the Outer Rim Worlds</i> at 122 (Wizards of the Coast 2004).
Nercathi /nɛr ^l ka θ i/	<i>n.</i>		the ancient Twi'leki clan that, according to legend, created three wondrous crystal skulls to commemorate a long-dead hero and to represent three pillars of Twi'leki culture: Jasshi'rr, Keysshi, and Waala.
		<i>clan name</i> (arch.)	
Nerra / ^l nɛɹa/	<i>n.</i>		1. brother 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Nilim / ^l nɪlim/	<i>adj.</i>		heroic
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Nima / ^l nima/	<i>n.</i>		1. gift 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Nolaa /no ^l la/	<i>n.</i>		1. a faithful female of Twi'lek myths (daughter of Mala) 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Nonna / ^l nona/	<i>n.</i>		roughly “fiancee,” more than a girlfriend but not yet a wife
Numa / ^l numa/	<i>n.</i>		1. sister 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.

Nuro / ¹ nuɹo/	<i>n.</i>	1. judge 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Obyrru /o ¹ biɹu/	<i>n.</i>	nightmare, bad dream, a vision that is unpleasant or frightening
Olan / ¹ olan/	<i>adj.</i>	wealthy
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Olgkru / ¹ olkru/	<i>adj.</i>	strong-willed
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Olm / ¹ olm/	<i>n.</i>	1. porter, bearer 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Olma / ¹ olma/	<i>n.</i>	<i>inf.</i> shorter form of Olma'nabsilai
Olma'nabsilai / ₁ olmaʔnabsɪ ¹ lai/	<i>n.</i>	a term of respect roughly equivalent to “master” used to address a leader in the order of the Sesk'nabsilai. The term is derived from the name Olma'fa, who was a Twi'leki Jedi master who turned down a seat on the Jedi Council to found the order of Sesk'nabsilai. Literally, it means “one who carries the weight of the world for the Goddess.”
Omoa /o ¹ moa/	<i>n.</i>	the intelligence and force of will of a humanoid or animal, the mind <i>female name</i>
Ootay / ¹ otai/	<i>conj.</i>	in or at what place, “where”
Oola / ¹ ola/	<i>n.</i>	1. water 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.

Opik / ¹ opik/	<i>n.</i>	junk, trash, an item or piece of property discarded
Orn / ¹ orn/	<i>n.</i>	1. bird of prey 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Otaf'alkin / ₁ otaf ¹ ?alkin/	<i>n.</i>	a reptilian predator found in Ryloth's underground caverns, <i>offensive</i> any humanoid who kills without remorse. Literally, it means "cave butcher."
Otafi /o ¹ tafi/	<i>n.</i>	cave
Ovasu /o ¹ vasu/	<i>n.</i>	a void, nothingness
Pahgan / ¹ paʎan/	<i>n.</i>	bargain, good deal
Palakwi /pala ¹ kui/	<i>n.</i>	1. lizard 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Pampy / ¹ pampi/	<i>n.</i>	1. jewel 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Passi / ¹ pasi/	<i>adj.</i>	good <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Passik / ¹ pasik/	<i>adj.</i>	golden, of gold
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Pika / ¹ pika/	<i>n.</i>	something or someone held close to the heart
Pol / ¹ pol/	<i>n.</i>	1. stalactite 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.

Poy / ¹ poi/	<i>n.</i>	1. wing, wings (plural: Poy) 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Pra'tari /pɾaʔ ¹ taɾi/	<i>n.</i>	outer space <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Pra'tari shak /pɾaʔ ¹ taɾi ¹ ʃak/	<i>n.</i>	space ship <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Qa / ¹ ka/	<i>pron.</i>	(used interrogatively to inquire as to the origin, identity, etc., of something), “what”
Qaon / ¹ kaon/	<i>adverb</i>	(used interrogatively to inquire as to the way or manner of something), “how”
Qato / ¹ kato/	<i>adverb</i>	(used interrogatively to inquire as to the reason or purpose for something), “why”
Qajin / ¹ kadʒin/	<i>pron.</i>	(used interrogatively to inquire as to what or which persons), “who”
Qaoo /ka ¹ o/	<i>adverb</i>	(used interrogatively to inquire as to in, at, or to what place, point, or position), “where”
Rackus / ¹ rakus/	<i>adj.</i>	happy
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Racor / ¹ rakor/	<i>adj.</i>	laughing
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Rar / ¹ rar/	<i>adj.</i>	bold

	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Ree / ^l re/	<i>n.</i>	1. spear 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Reess / ^l rɛs/	<i>n.</i>	1. metalsmith 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Rha / ^l rja/	<i>adj.</i>	1. sunny 2. bright
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Rho / ^l rjo/	<i>n.</i>	the color yellow
	<i>adj.</i>	yellow in color <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Rizzal /ri ^l zal/	<i>n.</i>	today <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
R'lyek / ^l tɰiek/	<i>n.</i>	a clan name no longer in use. For many generations, the R'lyek and Doneeta clans were constantly at war, but Tott Doneeta merged the two clans to end the feud.
		<i>clan name</i> (arch.)
Rol / ^l rol/	<i>n.</i>	1. sun 2. a male given name

			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Rooshan / ^l roʃan/	<i>n.</i>	a clan name	[Members of the clan founded the city of Lohema and were known to be ruthless taskmasters in the neighboring ryll mine.]
			<i>C-Canon</i> , from Craig R. Carey, et al., <i>Star Wars Roleplaying Game Geonosis and the Outer Rim Worlds</i> at 123 (Wizards of the Coast 2004).
Rukh / ^l ruχ/	<i>n.</i>	(plural: Rukku) a predatory bird with a wingspan of about three meters native to Ryloth's Mount Chir'lekki	
Runan / ^l runan/	<i>n.</i>	an exile, someone cast out by Twi'leki society and persona non grata on Ryloth	
Rusok / ^l rusok/	<i>n.</i>	candle-lighting ceremony performed at the beginning of a Bou'omoa to symbolize the presence of Kika'lekki ¹⁴	
Ruti / ^l ruti/	<i>n.</i>	the color blue	
	<i>adj.</i>	blue in color	<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&hread=1190&page=1#19343 .
	<i>n.</i>	water	
Rutian /ru ^l tian/	<i>n.</i>	racial Twi'leki subtype commonly associated with the Water Temple Doctrine and recognizable by blue skin color	
Rycrit / ^l rikrit/	<i>n.</i>	a cow-like creature raised by Twi'leks for food and clothing	<i>C-Canon</i> , from Bill Slavicsek and Curtis Smith, <i>The Star Wars Sourcebook</i> (New York: West End Games, 1987), 81.
Ryl / ^l rɪl/	<i>n.</i>	the native spoken language of the Twi'leks	<i>C-Canon</i> , from Eric Cagle, et al., <i>Star Wars Roleplaying Game Ultimate Alien Anthology</i> (Renton, Wash.: Wizards of the Coast, 2003), 172.
Ryll / ^l rɪl/	<i>n.</i>	an addictive spice with medicinal and hallucinogenic properties, mined on Ryloth and used recreationally in the Corporate Sector	<i>C-Canon</i> , from Craig R. Carey, et al., <i>Star Wars Roleplaying</i>

¹⁴ <http://web.archive.org/web/20070703202930/http://www.peach-tree.org/Ryloth/TwiInfo/JasshiRr.htm>

			Game Geonosis and the Outer Rim Worlds at 119 (Wizards of the Coast 2004); Bill Slavicsek and Curtis Smith, <i>The Star Wars Sourcebook</i> (New York: West End Games, 1987), 81.
Ryloth / ¹ raɪloθ/	<i>n.</i>		the Twi'leki homeworld, located in the Outer Rim and orbited by five moons. A dry, rocky planet with a thin but breathable atmosphere, Ryloth is home to a naturally harsh environment. This is accentuated by the irregular orbit of the planet around its sun: Half of the planet always faces the sun, and the other half is perpetually dark and unbearably cold. Huge heat storms are generated by wind patterns on the bright side, and these storms whip around the planet, warming the dark side just enough to support minimal life. Ryll spice also takes its name from the planet because, though it is found on several planets, it was discovered on Ryloth.
Ryma'at / ¹ rima ¹ ʔat/	<i>n.</i>		the primary Twi'lek deity. She is the mother of all Twi'lekku and creator of everything. She is the embodiment of all that is good and right in the universe and is the source of all life and the Force. In formal settings, she is known as Kika'lekki.
Rynne / ¹ rɪne/	<i>n.</i>		religious term for rebirth or renewal, usually used in reference to a person fallen from the favor of Kika'lekki who restores that favor
Sahak Chir / ¹ Sahak ¹ tʃir/	<i>interj.</i>		<i>inf.</i> farewell often used sarcastically. Translates literally to “Avoid death.”
Sama / ¹ sama/	<i>n.</i>		daughter, female clan member
Schutta / ¹ stʃuta/	<i>n.</i>		a weasel-like creature native to Ryloth
	<i>n.</i>		<i>vulgar</i> whore
Secura /sɛ ¹ kuɹa/	<i>adj.</i>		skilled
	<i>n.</i>		a clan name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Seela / ¹ sɛla/	<i>n.</i>		1. dancer
			2. a female given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Seku / ¹ sɛku/	<i>n.</i>		1. memory
			2. a female given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars</i>

Roleplaying Game Galactic Campaign Guide (Renton, WA: Wizards of the Coast 2003), 132.

3. recollection of a specific past event

4. past event

Sesk / ¹ sesk/	<i>n.</i>	any one level of the Twi'leki Seski'lai caste system
Seski'lai / ₁ seski [?] ¹ lai/	<i>n.</i>	the elaborate Twi'leki social caste system
Sesk'bumat / ₁ sesk [?] ¹ bumat/	<i>n.</i>	the political caste, which includes politicians, diplomats, and other political representatives. Those in this caste are considered nobles in Twi'leki society, and many are fabulously wealthy.
Sesk'kesva / ₁ sesk [?] ¹ kesva/	<i>n.</i>	the merchant caste, which includes craftsmen, shopkeepers, and others who make a living through bartering or sales. In general, those in this caste possess average wealth, but there are outliers. Some are successful enough to outspend the wealthiest politicians, while others are so poor they must resort to Vassij'ra.
Sesk'mahvus / ₁ sesk [?] ¹ mavjus/	<i>n.</i>	the temple caste, which includes Ai'jouku and Kivaku. Members of this caste enjoy the noblest position in Twi'leki society for their unwavering devotion to Kika'lekki, but that same devotion also results in the most abject poverty.
Sesk'nablin / ₁ sesk [?] ¹ nablin/	<i>n.</i>	the laborer caste, which includes farmers, miners, and construction workers. This caste is extremely poor, and oftentimes its members suffer from health problems related to their intense physical labor combined with poor working conditions. Members of this caste universally practice Vassij'ra.
Sesk?'nabsilai / ₁ sesknabs ¹ lai/ <i>n.</i>		the force-user caste, which includes temple guardians and diplomatic escorts. ¹⁵ Twi'lekku value balance above all else, and balance in the Force is especially sacred. Members of this caste are respected (and sometimes scorned) for their willingness to disrupt balance in the Force to protect others. Because this conflicts with the teachings of Kika'lekki, members of the Sesk'nabsilai risk their very souls to perform their duties. The majority of Twi'leki society views this as a great and terrible burden.
Sesk'osima / ₁ sesk [?] ¹ sima/	<i>n.</i>	the artist caste, which includes dancers, musicians, and other

¹⁵ <http://sesknabsilai.enjin.com/home/m/3422567/article/481013>

			entertainers. Typically, members of this caste are admired for their artistic abilities but remain very poor. Vassij'ra is widely practiced.
Sesk'ryvak / ₁ seskʔ ¹ rivak/	<i>n.</i>		the healer caste, which includes doctors, combat medics, and other members of the medical community. Those in this caste are generally middle-class and make comfortable livings, but an elite few acquire considerable wealth.
Sesk'vati / ₁ seskʔ ¹ vati/	<i>n.</i>		the warrior caste, which includes guards, hunters, and soldiers. Members of this caste are generally very poor, and many of them practice Vassij'ra.
Shakka / ¹ ʃ aka/	<i>n.</i>		1. lightning 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Shala / ¹ ʃ ala/	<i>adj.</i>		crying, tearful
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Shar / ¹ ʃ ar/	<i>n.</i>		sorrow, grief
Shi'gen / ₁ ʃ iʔ ¹ gen/	<i>n.</i>		the traditional celebration following a Jasshi'rr, similar to a human wedding reception
Sh'hin / ¹ ʃ in/	<i>n.</i>		in a Jassh'ir, the bride's honored guest ¹⁶
Sh'inpi / ¹ ʃ inpi/	<i>n.</i>		in a Jassh'ir, the female participant, roughly “bride” ¹⁷
Shiri / ¹ ʃ iʃ i/	<i>n.</i>		1. singer 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
			3. lullaby
Sienn /si ¹ en/	<i>n.</i>		1. maiden 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
	<i>adj.</i>		first

¹⁶ <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwiInfo/KivaFiles/BouOmoa.htm>

¹⁷ <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwiInfo/KivaFiles/BouOmoa.htm>

			<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tbread=1190&page=1#19343 .
Si'kou / ₁ siʔ ¹ kou/	<i>n.</i>		blood relatives, either by birth or through Twa'jani
Silais /sI ¹ lais/	<i>n.</i>		1. gatekeeper 2. caretaker 3. a male given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Sinya /si ¹ nia/	<i>n.</i>		1. darkness 2. a female given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Siolo /si ¹ olo/	<i>n.</i>		1. poet 2. a male given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Siordan'a /sior ¹ danʔa/	<i>n.</i>		a remote Rylothian city carved into Mount Chir'lekki, comprised of three separate caverns that are themselves linked by a triangle of three-meter-wide tunnels. Its inhabitants are almost exclusively Tolianku with yellowish skin.
Sissavia /sisa ¹ via/	<i>n.</i>		strife or conflict, viewed by many Twi'lekku as painful but necessary to maintain balance
Sivron / ¹ sivron/	<i>adj.</i>		shrewd
	<i>n.</i>		a clan name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Skawn / ¹ skaun/	<i>n.</i>		1. merchant 2. a male given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.

Sloppet / ^l slopet/	<i>n.</i>	a small Rylothian creature notorious for destroying Twi'leki food stores and known to carry many diseases
Smeberellich /smebe ^l reli ∫ /	<i>n.</i>	a deity of one of Ryloth's smaller religions
Smoo / ^l smo/	<i>adj.</i>	blessed
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Sou'kiva / ₁ sou ^ʔ l kiva/	<i>n.</i>	the “Council of Kivas” that lead the Twi'lek in spiritual matters. Its members are five Kivaku, one from each of the five temples: fire, music, spirit, stone, and water. Each Sou'Kiva remains in power until the five Kivaku unanimously decide they have served long enough. At that point, a new council is chosen.
Sou'kora / ₁ sou ^ʔ l koɹa/	<i>n.</i>	the “Head Clan” that governs political decisions on Ryloth. Its five members are the Koraku of the five most powerful Twi'leki clans, and they rarely take action without the approval of the Sou'Kiva. Each Sou'Kora remains in power until one of its members dies, at which point the remaining members are exiled to the Brightlands where they face a certain death. At that point, a new council is chosen.
Supisy /su ^l pisi/	<i>n.</i>	1. mysterious female 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Swilja / ^l ∫ wɪldʒa/	<i>n.</i>	3. seductress 1. a beautiful princess from Twi'lek legends 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Tahu'ip / ^l tahu ₁ ʔip/	<i>n.</i>	an insular Twi'leki society that recorded history through a complex knot-tying system that scholars have often studied
Tal / ^l tal/	<i>n.</i>	1. champion 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.

		3. victor
Tal'kan / ^l talʔkan/	<i>n.</i>	penis
Talik / ^l talik/	<i>n.</i>	destiny, fate, an outcome that is unavoidable
		<i>female name</i>
Tann / ^l tan/	<i>adj.</i>	hope
	<i>n.</i>	a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Tar / ^l tar/	<i>adj.</i>	swift
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Tar'don / ^l tarʔdon/	<i>n.</i>	home <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Tar'don ayy / ^l tarʔdon a ^l i/	<i>n.</i>	galaxy <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Tarkona /tar ^l kona/	<i>n.</i>	1. stormy weather 2. a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Tchin / ^l tʃin/	<i>n.</i>	a Twi'lek's right headtail
Tchun / ^l tʃun/	<i>n.</i>	a Twi'lek's left headtail
Tchun'tchin / _l tʃun ^l tʃin/	<i>n.</i>	another term for a Twi'lek's lekku
Teeubo / ^l teubo/	<i>n.</i>	1. treasure 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA:

			Wizards of the Coast 2003), 132.
Teksa / ^l tek ^s a/	<i>adj.</i>		trustworthy
	<i>n.</i>		a clan name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Tenii /te ^l ni/	<i>adverb</i>		at or during the time of, when
Tiatkin /ti ^l atkin/	<i>adj.</i>		creative
	<i>n.</i>		a clan name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Tiati /ti ^l ati/	<i>n.</i>		the color pink
Tiatian /ti ^l ati/	<i>n.</i>		racial Twi'leki subtype recognizable by pink skin color. Technically, Tiatianku and Torrianku are not genetically distinct from the other racial Twi'leki subtypes. Usually, they are Tolianku—and in extremely rare cases Lathanku—who suffer from a naturally occurring pigment disorder or have permanently altered their skin color through cosmetic experimentation.
Tin / ^l tin/	<i>n.</i>		king
	<i>n.</i>		chosen one
Tol / ^l tol/	<i>n.</i>		1. fire
			2. a male given name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Tolian /to ^l lian/	<i>n.</i>		racial Twi'leki subtype commonly associated with the Fire Temple Doctrine and recognizable by orange skin color
Toqema /to ^l kema/	<i>adj.</i>		dependable
	<i>n.</i>		a clan name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Torr / ^l toɹ/	<i>adj.</i>		pale, white
	<i>n.</i>		a clan name
			<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.

Torrian /to ^l Jian/	<i>n.</i>	racial Twi'leki subtype recognizable by snow-white skin color. Technically, Tiatianku and Torrianku are not genetically distinct from the other racial Twi'leki subtypes. Usually, they are Tolianku—and in extremely rare cases Lathanku—who suffer from a naturally occurring pigment disorder or have permanently altered their skin color through cosmetic experimentation.
Toth'lazhen / _l to θ ʔ ^l laʒə _n /	<i>n.</i>	male Twi'leki lieutenant to Suudaa Nem'ro in the Old Republic era ¹⁸
Tott / ^l tot/	<i>n.</i>	1. thorn bush 2. fang 3. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132. [occasionally misspelled as “toth” <i>see entry for</i> Toth'lazhen]
T'pala / ^l tpala/	<i>n.</i>	a Twi'leki healing agent created by combining ryll spice with chuba fungus. The result is a paste that can be slathered on a wound to prevent infection and speed up the healing process. Also useful for counteracting poisons and certain diseases, T'pala is an incredibly versatile substance, and many Twi'leki travelers preferred to carry a jar of t'pala than a bulky medpac.
T'ssolok / ^l tsolok/	<i>n.</i>	Twi'leki liquor that floored most drinkers with its intense aftertaste. It's normally served in a sculpted decanter.
Tsu'kagrei / _l tsuʔkag ^l rei/	<i>n.</i>	the traditional Twi'leki coming-of-age ceremony through which an adolescent is formally recognized as an adult. Each clan's customs mandate a particular age at which its members go through Tsu'kagrei, but all are somewhere between 14 and 16.
Tualin /tu ^l alin/	<i>adj.</i>	royal, noble
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Tuka / ^l tuka/	<i>n.</i>	spirit
	<i>n.</i>	the day following today, tomorrow

¹⁸ <http://starwars.wikia.com/wiki/Toth'lazhen>

Tuka'atuhlk / ₁ tuka ¹ ʔatujlk/	<i>n.</i>	a Twi'leki religious ceremony honoring Kika'lekki. It is usually held on a weekly basis, but the more spiritual Twi'lekku celebrate Tuka'atuhlk more frequently —sometimes even daily—for personal communion and to remain focused on their position as spiritual leaders of their clans.
Tuki	<i>n.</i>	the color green
	<i>adj.</i>	green in color <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&t_hread=1190&page=1#19343 .
Tukian /tu ¹ kian/	<i>n.</i>	racial Twi'leki subtype commonly associated with the Spirit Temple Doctrine and recognizable by green skin color
Twa'jani /twa ¹ dʒani/	<i>n.</i>	the traditional Twi'leki ceremony through which a Twi'leki clan expands its membership and recognizes new members. Through the shedding and consuming of blood, a Twi'leki clan grows to include not only Twi'lekku from other clans, but also non-Twi'lek offworlders. The term “Twa'jani” translates roughly as “ritual of lasting welcome” and is also known as a “bloodening.”
Twa'janii /twa ¹ dʒa ¹ ni/	<i>n.</i>	the Twi'leki custom of attending to the needs and wants of off-world visitors before conducting any business.
Twi'lek		
/ ¹ twI ¹ ʔlek/ or / ¹ twi ¹ ʔlek/	<i>n.</i>	another name for Ryloth/Twi'lek Prime
	<i>n.</i>	the humanoid species native to Ryloth/Twi'lek Prime, characterized by its smooth, pointed head and twin lobes protruding from that head
	<i>n.</i>	Twi'lek Prime
Twi'leki / ₁ twI ¹ ʔleki/	<i>n.</i>	the native language of Twi'lekku, also known as Rylothean
	<i>adj.</i>	of, pertaining to, or characteristic of Twi'lekku
Twi'resha / ₁ twi ¹ ʔ ¹ ʌeʃa/	<i>n.</i>	a non-Twi'lek who has become part of a clan, either through marriage or familial bonds. A Twi'resha differs from a Si'kou in that no Twa'jani has been performed; it is more a term of acceptance than a term denoting a familial bond.
Tyri / ¹ tiɹi/	<i>n.</i>	the color purple
	<i>adj.</i>	purple in color <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> ,

			last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&hread=1190&page=1#19343 .
Tyrian /ti ¹ ʃian/	<i>n.</i>		racial Twi'leki subtype commonly associated with the Music Temple Doctrine and recognizable by purple skin color
Una / ¹ una/	<i>adj.</i>		graceful
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
	<i>adj.</i>		of or related to freedom
	<i>n.</i>		a clan name <i>Fanon</i> , from Rebecca_Daniels, Mar. 3, 2013 (6:00 p.m.), comment on "The Return of the Forgotten Ones," <i>Jedi Council Forums</i> , http://boards.theforce.net/threads/the-return-of-the-forgotten-ones.50007148/page-5#post-50504400
Ultuka /ul ¹ tuka/	<i>n.</i>		fight <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&hread=1190&page=1#19343 .
Vahs / ¹ vasj/	<i>n.</i>		everything, all that exists
Vahs ka Ryma'at / ¹ vasj ¹ ka ¹ rima ¹ ?at/	<i>interj.</i>		commonly used prayer response, literally “all to the mother of balance”
Valla / ¹ vala/	<i>adj.</i>		legal, of law
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Valsil / ¹ valsil/	<i>n.</i>		1. tailor 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Vashna / ¹ vaʃna/	<i>n.</i>		a polite term of address to a woman, “ma'am”
Vassij'ra / ¹ vasidʒ ¹ ra/	<i>n.</i>		the custom of selling a poor family's eldest daughter into

		slavery and using the proceeds to ensure the family's survival, literally “sacrifice”
Vatak / ₁ vatak/	<i>n.</i>	tomorrow <i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&tthead=1190&page=1#19343 .
Vatak'ultuka / ₁ vatakʔul ¹ tuka/	<i>interj.</i>	an expression used by warriors to wish other warriors good luck, roughly translated as “fight on tomorrow”
Vati / ¹ vati/	<i>n.</i>	army
Vatl / ¹ vatʰ/	<i>n.</i>	strategic warfare
Vatlan / ¹ vatʰan/	<i>n.</i>	battlefield, literally “place of war”
Ven / ¹ ven/	<i>adj.</i>	silvery, of silver
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Vida / ¹ vida/	<i>adj.</i>	pleasing to the senses
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Vishna / ¹ viʃna/	<i>n.</i>	a polite term of address to a man, “sir”
Vrei / ¹ vrei/	<i>adj.</i>	lucky, fortunate
	<i>n.</i>	a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Vuren / ¹ vuɹen/	<i>n.</i>	1. mountain 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Waala /u ¹ ala/	<i>n.</i>	the traditional Twi'leki ceremony of law. It is a public celebration through which clan members honor their laws and share with observers the rules and beliefs of the clan. Twi'lekku who are offworld or separated from their clan use

			Waalā to remember the traditions and expectations of home. Due to the religious undertones of Twi'leki laws, Waalā also serves to remind Twi'lekku of the expectations of Kika'lekki. According to legend, a wondrous crystal skull, carved from the crystallized ashes of a fallen Twi'leki hero, was used to preside over the first Jasshi'rr.
Waran /u ¹ aʌan/	<i>adj.</i>		of tunnels or caves
	<i>n.</i>		a clan name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.
Warat /u ¹ aʌat/	<i>n.</i>		1. victor, winner 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Waratlan /uaʌ ¹ atʌan/	<i>n.</i>		winner's circle, literally “place of winners”
Wedgan'tilles /ɪwedʒan [?] ʔ ¹ tɪles/	<i>n.</i>		the accepted Twi'leki interpretation of Wedge Antilles' name, “slayer of stars”
Wedge'antilles /ɪwedʒe [?] an ¹ tɪles/	<i>n.</i>		a rejected Twi'leki interpretation of Wedge Antilles' name that roughly translates to “one who is so foul that he could make a rancor vomit”
Xe / ¹ xɛ/	<i>n.</i>		one half
Xiann /xi ¹ an/	<i>n.</i>		1. spider 2. a female given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Yakan /i ¹ akan/	<i>n.</i>		teakettle, <i>esp.</i> when used ceremonially in a Jassh'ir ¹⁹
Yobana /io ¹ bana/	<i>n.</i>		non-gendered word for one who gives massages, “masseuse” or “masseur”
Ys'rak /is [?] ʔ ¹ rak/	<i>n.</i>		a tailor-made garment worn wrapped around one's lekku
Yuned /i ¹ uned/	<i>n.</i>		1. thunder 2. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA:

¹⁹ <http://web.archive.org/web/20070705220504/http://www.peach-tree.org/Ryloth/TwiInfo/KivaFiles/BouOmoa.htm>

			Wizards of the Coast 2003), 132.
Yuri /i ¹ uri/	<i>n.</i>		the ritual of separation observed before a Jasshi'rr. Twi'lekku believe this time apart not only allows each partner to focus on preparations for the Jasshi'rr, but also heightens the physical pleasure of the couple during Bou'hada.
Yurp / ¹ iurp/	<i>n.</i>		Twi'leki alcoholic beverage more similar to beer than hard liquor
Zelada /ze ¹ lada/	<i>n.</i>		1. traveler 2. explorer 3. a male given name <i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 132.
Zela / ¹ zela/	<i>adj.</i>	found	<i>Fanon</i> , from Ci'el Ntaryl, Dec. 5, 2011 (1:14 a.m.), comment on "Ryl to Basic Dictionary," <i>The Infinite Empire RPG: Forums</i> , last edited Sept. 30, 2012 (8:48 a.m.), http://ierpg.com/index.cgi?action=display&board=cielns&hread=1190&page=1#19343 .
Zen'ka / ¹ zenʔka/	<i>n.</i>		a broad term for “family” that includes Twi'lekku and Koccielle Twi'lekku
Ziveri /zi ¹ veʎi/	<i>adj.</i>	scorching	
	<i>n.</i>	a clan name	<i>C-Canon</i> , from Peter Schweighofer and JD Wiker, <i>Star Wars Roleplaying Game Galactic Campaign Guide</i> (Renton, WA: Wizards of the Coast 2003), 133.